

# Recent progress towards **BPL** vs. **L**

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Computational Complexity of Discrete Problems, Dagstuhl

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# The **BPL** vs. **L** Problem

## The Problem

Derandomize with low space overhead.

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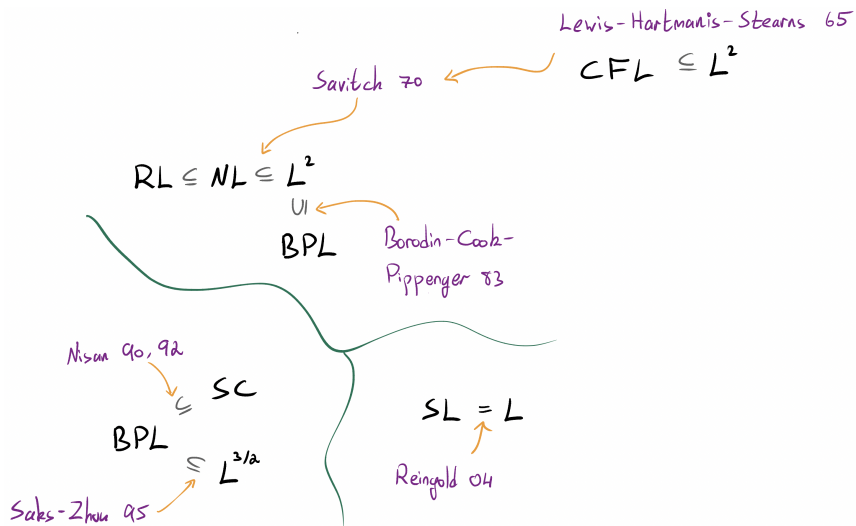
Space  $s$  randomized algorithm



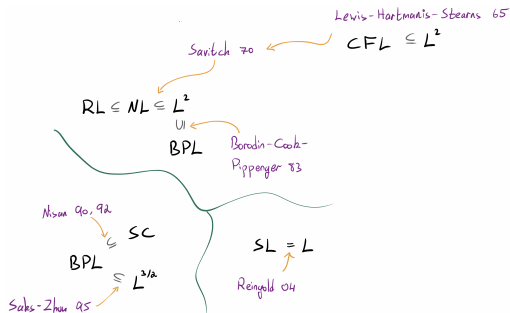
Space  $s'$  deterministic algorithm

Hopefully,  $s' = O(s)$ .

# Where are we now?



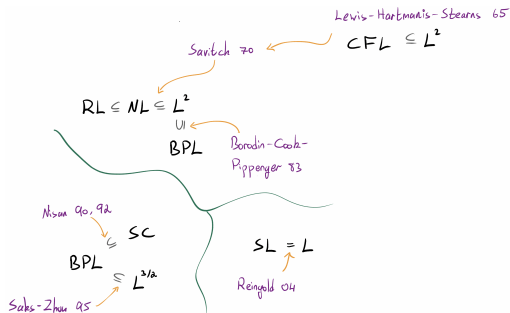
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Several other milestones:

- Nisan-Zuckerman (STOC'93)
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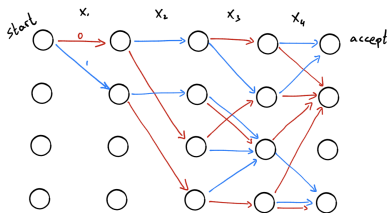


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Exciting advances in recent years (see Hoza's survey'22, STOC'20 workshop).

# PRGs for ROBPs

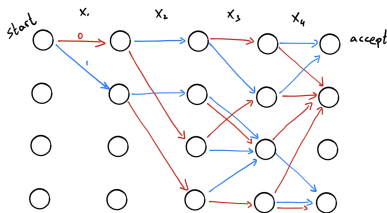


## Fact

$\forall n, w, \varepsilon \exists PRG$  for  $(w, n)$ -ROBPs with seed length

$$s_{\text{opt}} = O(\log n + \log w + \log \varepsilon^{-1}).$$

# PRGs for ROBPs



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## Theorem (Nisan STOC'90)

$\forall n, w, \varepsilon \exists$  *space-efficient* PRG for  $(w, n)$ -ROBPs with seed length

$$s_{\text{Nisan}} = O(\log n \cdot (\log n + \log w + \log \varepsilon^{-1})).$$



# Nisan's PRG and derandomization

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Naïve derandomization:

$$w = n^{\Theta(1)} \quad \varepsilon = O(1),$$

and so  $s_{\text{Nisan}} = O(\log^2 n)$ , hence  $\mathbf{BPL} \subseteq \mathbf{L}^2$ .

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Saks-Zhou applies Nisan's PRG in a sophisticated way in the regime

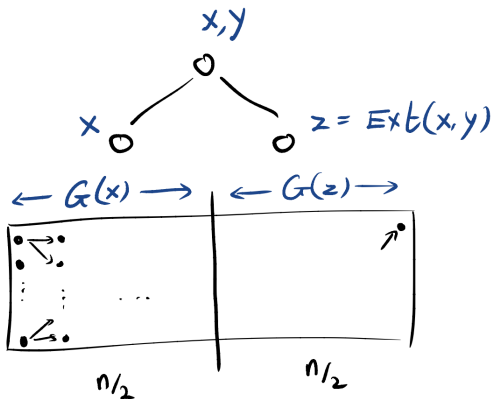
$$w, \epsilon^{-1} = 2^{\log^2 n} \gg n$$

to conclude  $\mathbf{BPL} \subseteq \mathbf{L}^{3/2}$ .

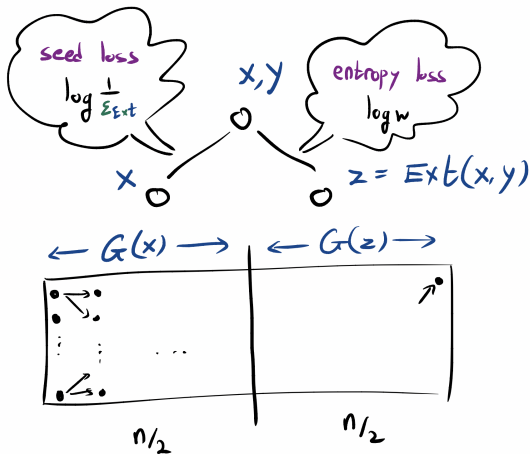
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- 1 The BPL vs. L Problem
- 2 Nisan's paradigm**
- 3 The error parameter
- 4 Improving Saks-Zhou for medium width
- 5 Summary
- 6 The width parameter, time permitting

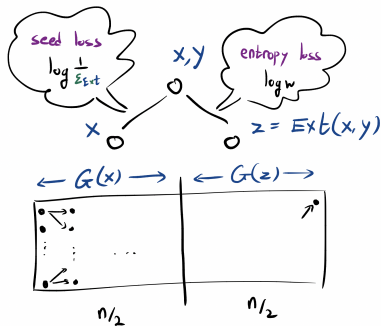
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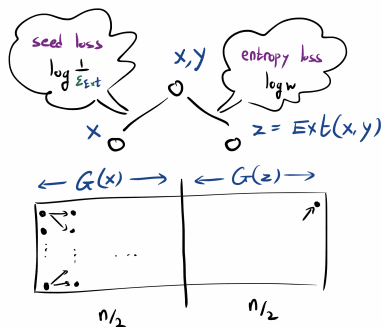


# Nisan's paradigm



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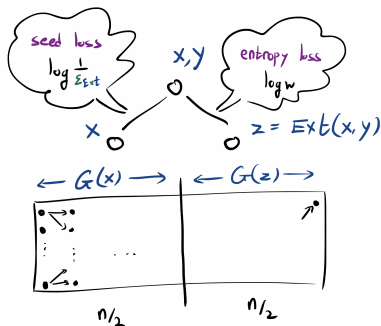


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Error evolves as

$$\epsilon(n) = 2\epsilon(n/2) + \epsilon_{\text{Ext}} \quad \implies \quad \epsilon_{\text{final}} = \epsilon(n) = n \cdot \epsilon_{\text{Ext}}$$

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Hence,

$$s(n) = O(\log n \cdot (\log w + \log n + \log \epsilon_{\text{final}}^{-1}))$$



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# A tale of three parameters

**Observation 1.** A space-efficient PRG with seed length

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when used in the Saks-Zhou framework, would yield  $\mathbf{BPL} \subseteq \mathbf{L}^{4/3}$ .

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**Observation 2.** The  $\log n \cdot \log n$  term is due to the way that the error evolves in Nisan's paradigm. Thus, better control on the way the error evolves may solve both problems, giving

$$s_{\text{dreamy}} = O(\log n \cdot \log w + \log \varepsilon^{-1}).$$

# A tale of three parameters

With Braverman and Garg (STOC'18) we obtained, essentially, a PRG with seed length

$$s_{\text{BCG}} = \tilde{O}(\log n \cdot (\log n + \log w) + \log \varepsilon^{-1}).$$

More precisely, we introduced and constructed **weighted PRGs**.

# Weighted PRGs

## Definition

A **weighted PRG** with error  $\varepsilon$  against a class of functions  $\mathcal{C}$  is a function

$$(G, \omega) : \{0, 1\}^s \rightarrow \{0, 1\}^n \times \mathbb{R}$$

s.t.  $\forall f \in \mathcal{C}$ ,

$$\left| \mathbb{E}[f(U_n)] - \sum_{\sigma \in \{0, 1\}^s} \omega(\sigma) f(G(\sigma)) \right| \leq \varepsilon.$$

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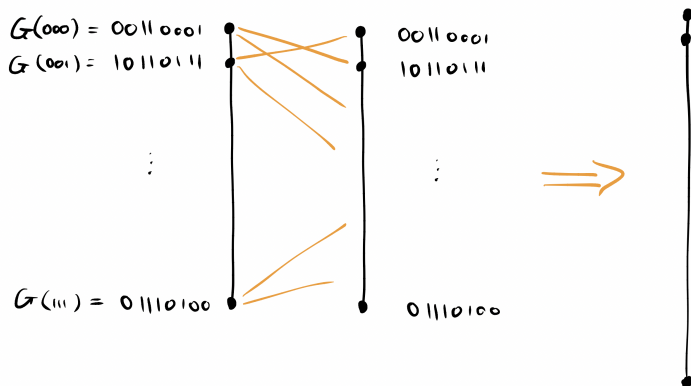
- WPRGs are as good as PRGs for naïve derandomization and also for the Saks-Zhou framework.
- WPRGs induce hitting sets.
- Hoza and Zuckerman (FOCS'18) gave a much simplified hitting set with such parameters.

# The idea underlying BCG

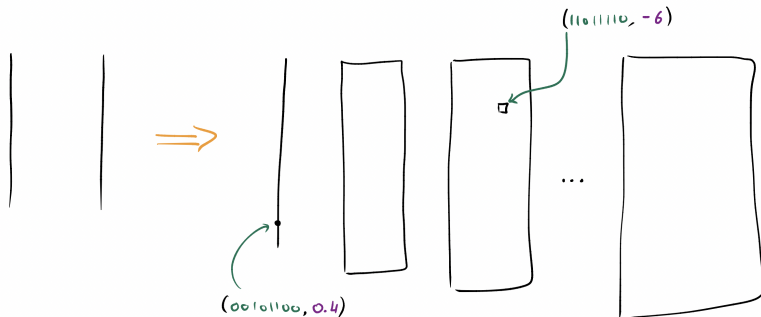
$$\begin{array}{l} G(000) = 00110001 \\ G(001) = 10110111 \\ \vdots \\ G(111) = 01110100 \end{array}$$




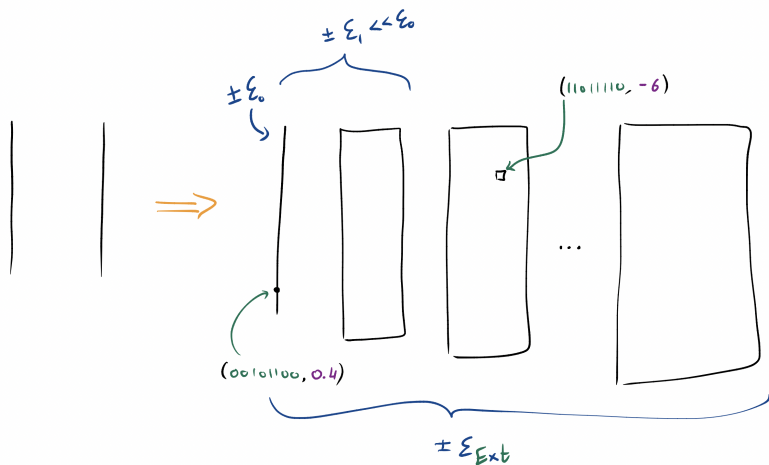
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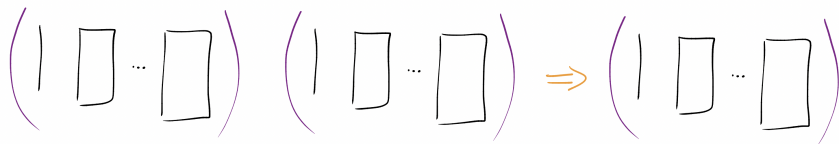
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# Error reduction via Richardson iterations

Several simplifications to BCG were introduced, most notably, Chattopadhyay-Liao (CCC'20).

With Doron, Renard, Sberlo, and Ta-Shma (CCC'21), we obtained a substantial simplification, in fact, an error reduction procedure

$$n^{-1}\text{-error PRG} \quad \rightarrow \quad \varepsilon\text{-error weighted PRG}$$

with essentially optimal seed length overhead of  $\approx \log \varepsilon^{-1}$ .

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The result was concurrently and independently obtained by Pyne and Vadhan (CCC'21). Hoza (RANDOM'21) got rid of all  $\log \log$  factors.

# Error reduction via Richardson iterations

Let  $\mathbf{A}$  be the random walk operator corresponding to a ROBP. We wish to approximate  $\mathbf{A}^n$ . Note that

$$(\mathbf{I} - \mathbf{A})^{-1} = \mathbf{I} + \mathbf{A} + \mathbf{A}^2 + \dots + \mathbf{A}^n + \dots$$

To avoid this “interference” of all powers we can consider the tensor with the directed path graph. E.g.,

$$\mathbf{P}_4 = \begin{pmatrix} 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix} \quad \mathbf{P}_4 \otimes \mathbf{A} = \begin{pmatrix} 0 & 0 & 0 & 0 \\ \mathbf{A} & 0 & 0 & 0 \\ 0 & \mathbf{A} & 0 & 0 \\ 0 & 0 & \mathbf{A} & 0 \end{pmatrix}$$

# Error reduction via Richardson iterations

$$(\mathbf{I} - \mathbf{P}_4 \otimes \mathbf{A})^{-1} = \begin{pmatrix} \mathbf{I} & 0 & 0 & 0 \\ \mathbf{A} & \mathbf{I} & 0 & 0 \\ \mathbf{A}^2 & \mathbf{A} & \mathbf{I} & 0 \\ \mathbf{A}^3 & \mathbf{A}^2 & \mathbf{A} & \mathbf{I} \end{pmatrix}.$$

$\mathbf{L} = \mathbf{I} - \mathbf{P}_{n+1} \otimes \mathbf{A}$  is the Laplacian of the directed graph  $\mathbf{P}_{n+1} \otimes \mathbf{A}$ .



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Define

$$\mathbf{L}_k = \sum_{i=0}^k (\mathbf{I} - \widetilde{\mathbf{L}}^{-1} \mathbf{L})^i \widetilde{\mathbf{L}}^{-1}.$$

It is easy to verify that

$$\|\mathbf{I} - \widetilde{\mathbf{L}}^{-1} \mathbf{L}\| \leq \varepsilon_0 \quad \implies \quad \|\mathbf{I} - \mathbf{L}_k \mathbf{L}\| \leq \varepsilon_0^{k+1},$$

# Error reduction via Richardson iterations

Thus, to obtain a good  $\varepsilon$  approximation of  $\mathbf{A}^n$ , we

- 1 Compute a modest  $\varepsilon_0$  approximation  $\widetilde{\mathbf{A}}^i$  of  $\mathbf{A}^i$  for  $1 \leq i \leq n$ .  
Namely,  $\|\widetilde{\mathbf{A}}^i - \mathbf{A}^i\| \leq \varepsilon_0$ .
- 2 Construct

$$\widetilde{\mathbf{L}}^{-1} = \begin{pmatrix} \mathbf{I} & 0 & 0 & 0 & 0 \\ \widetilde{\mathbf{A}} & \mathbf{I} & 0 & 0 & 0 \\ \widetilde{\mathbf{A}}^2 & \widetilde{\mathbf{A}} & \mathbf{I} & 0 & 0 \\ \vdots & \vdots & \widetilde{\mathbf{A}} & \mathbf{I} & 0 \\ \widetilde{\mathbf{A}}^n & \widetilde{\mathbf{A}}^{n-1} & \dots & \widetilde{\mathbf{A}} & \mathbf{I} \end{pmatrix}.$$

- 3 Compute  $\mathbf{L}_k = \sum_{i=0}^k (\mathbf{I} - \widetilde{\mathbf{L}}^{-1}\mathbf{L})^i \widetilde{\mathbf{L}}^{-1}$  for  $k = \frac{\log \varepsilon^{-1}}{\log \varepsilon_0^{-1}}$ .
- 4 Return the bottom-left block of  $\mathbf{L}_k$ .

# Example $k = 1, n = 3$

$$\mathbf{L}_1 = \sum_{i=0}^{k=1} (\mathbf{I} - \widetilde{\mathbf{L}^{-1}}\mathbf{L})^i \widetilde{\mathbf{L}^{-1}},$$

where recall

$$\widetilde{\mathbf{L}^{-1}} = \begin{pmatrix} \mathbf{I} & 0 & 0 & 0 \\ \widetilde{\mathbf{A}} & \mathbf{I} & 0 & 0 \\ \widetilde{\mathbf{A}^2} & \widetilde{\mathbf{A}} & \mathbf{I} & 0 \\ \widetilde{\mathbf{A}^3} & \widetilde{\mathbf{A}^2} & \widetilde{\mathbf{A}} & \mathbf{I} \end{pmatrix} \quad \mathbf{L} = \mathbf{I} - \mathbf{P}_4 \otimes \mathbf{A} = \begin{pmatrix} \mathbf{I} & 0 & 0 & 0 \\ -\mathbf{A} & \mathbf{I} & 0 & 0 \\ 0 & -\mathbf{A} & \mathbf{I} & 0 \\ 0 & 0 & -\mathbf{A} & \mathbf{I} \end{pmatrix}$$

Then,

$$\mathbf{L}_1 = \begin{pmatrix} \mathbf{I} & 0 & 0 & 0 \\ \mathbf{A} & \mathbf{I} & 0 & 0 \\ \widetilde{\mathbf{A}}\mathbf{A} + \mathbf{A}\widetilde{\mathbf{A}} - \widetilde{\mathbf{A}^2} & \mathbf{A} & \mathbf{I} & 0 \\ \widetilde{\mathbf{A}^2}\mathbf{A} - \widetilde{\mathbf{A}^2}\widetilde{\mathbf{A}} + \widetilde{\mathbf{A}}\mathbf{A}\widetilde{\mathbf{A}} - \widetilde{\mathbf{A}}\widetilde{\mathbf{A}^2} + \mathbf{A}\widetilde{\mathbf{A}^2} & \widetilde{\mathbf{A}}\mathbf{A} + \mathbf{A}\widetilde{\mathbf{A}} - \widetilde{\mathbf{A}^2} & \mathbf{A} & \mathbf{I} \end{pmatrix}.$$





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# Improving Saks-Zhou for medium width

Ignoring  $\varepsilon$ , in matrix-language, Saks-Zhou give a space

$$O\left(\sqrt{\log n} \cdot (\log n + \log w)\right)$$

algorithm for approximating  $\mathbf{A}^n$  and, more generally, the product of  $n$  stochastic  $w \times w$  matrices.

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Joint with Doron, Sberlo and Ta-Shma (STOC'23), we reduce the space down to

$$\tilde{O}\left(\log n + \sqrt{\log n} \cdot \log w\right).$$

This is nearly optimal for width up to  $w = 2^{\sqrt{\log n}}$ .



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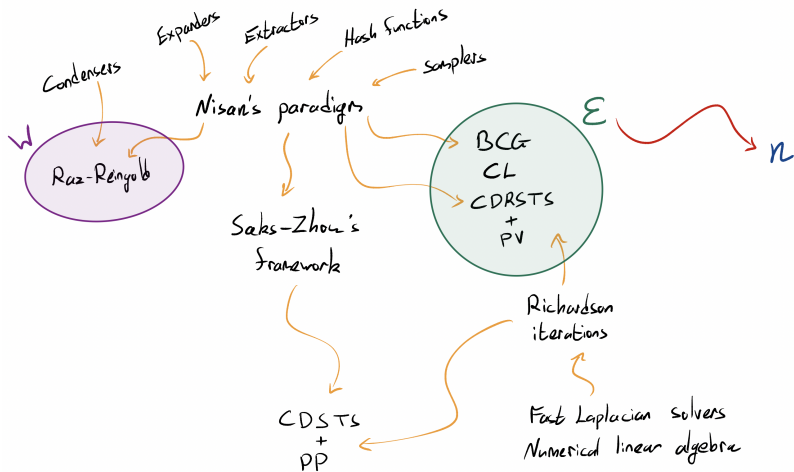
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Based on our earlier manuscript on matrix powering, the case of iterated product was concurrently and independently obtained by Putterman and Pyne (STOC'23).

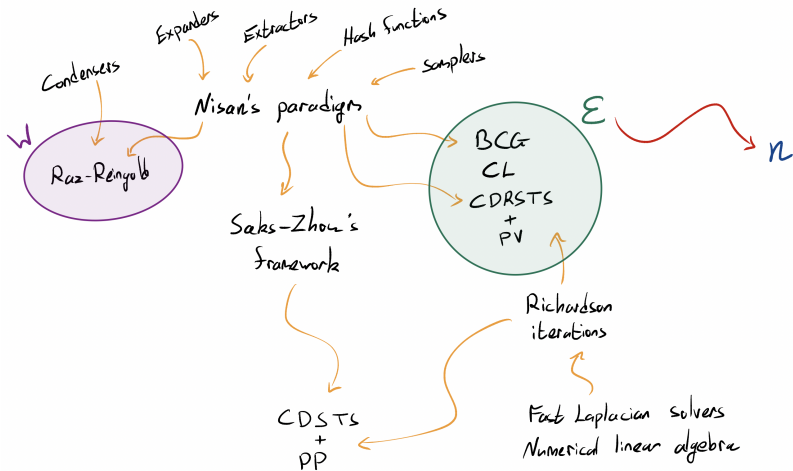
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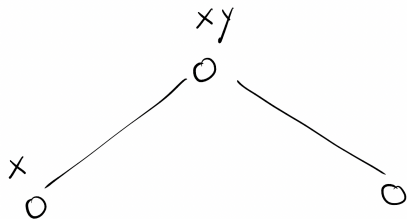


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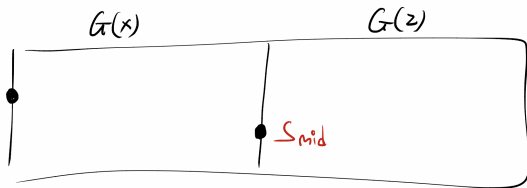
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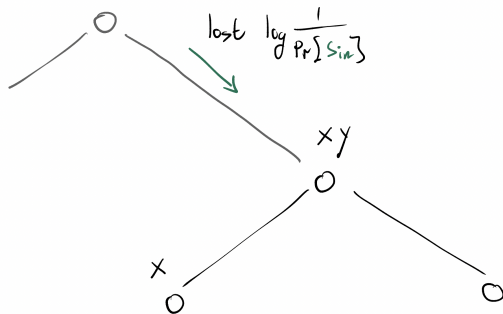
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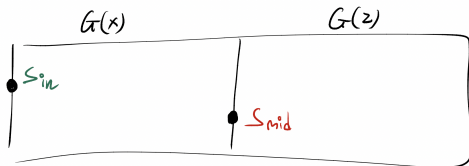
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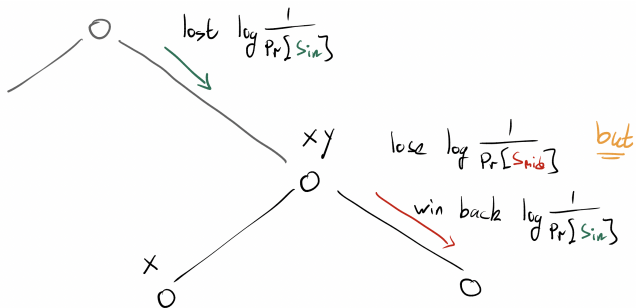
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# The width parameter



$$z = E(x \circ S_{in}, y) \mid G(x) \rightsquigarrow S_{mid}$$

